

**Second Regular Session
Seventy-first General Assembly
STATE OF COLORADO**

PREAMENDED

*This Unofficial Version Includes Committee
Amendments Not Yet Adopted on Second Reading*

LLS NO. 18-0875.01 Esther van Mourik x4215

SENATE BILL 18-191

SENATE SPONSORSHIP

Gardner,

HOUSE SPONSORSHIP

Carver,

Senate Committees

Finance

Appropriations

House Committees

A BILL FOR AN ACT

101 **CONCERNING THE LOCAL GOVERNMENT LIMITED GAMING IMPACT**

102 **FUND.**

Bill Summary

(Note: This summary applies to this bill as introduced and does not reflect any amendments that may be subsequently adopted. If this bill passes third reading in the house of introduction, a bill summary that applies to the reengrossed version of this bill will be available at <http://leg.colorado.gov>.)

The Colorado constitution authorizes limited gaming in specific geographic areas of the state. There is a tax imposed on limited gaming, the rate of which is set by the Colorado limited gaming control commission, but the constitution provides that the rate may not exceed 40% of the adjusted gross proceeds. The proceeds of the tax are credited to the limited gaming fund where the expenses of the commission are first

Shading denotes HOUSE amendment. Double underlining denotes SENATE amendment.
Capital letters or bold & italic numbers indicate new material to be added to existing statute.
Dashes through the words indicate deletions from existing statute.

paid and then the money is distributed 50% to the state share, 28% to the state historical fund, 12% to Gilpin and Teller counties, and 10% to the cities of Central City, Black Hawk, and Cripple Creek.

The state share is transferred for various items, with the remainder being credited to the general fund, including \$5 million to the local government limited gaming impact fund. This fund is administered by the department of local affairs and is used for grants to eligible local governmental entities for documented gaming impacts.

The bill annually increases the amount of money credited to the limited gaming impact fund by an amount equal to the growth of the state share from the previous fiscal year.

The bill also makes adjustments to the statutory definition of "documented gaming impacts".

1 *Be it enacted by the General Assembly of the State of Colorado:*

2 **SECTION 1.** In Colorado Revised Statutes, 12-47.1-701, **amend**
3 (2)(a) introductory portion and (2)(a)(III) as follows:

4 **12-47.1-701. Limited gaming fund - created.** (2) (a) Except as
5 provided in ~~paragraph (b) of this subsection (2)~~ SUBSECTION (2)(b) OF
6 THIS SECTION, at the end of the 2012-13 state fiscal year and at the end of
7 each state fiscal year thereafter, the state treasurer shall transfer the state
8 share as follows:

9 (III) (A) AT THE END OF THE 2017-18 STATE FISCAL YEAR, AND
10 EACH STATE FISCAL YEAR THEREAFTER, five million dollars AS ANNUALLY
11 INCREASED BY AN AMOUNT EQUAL TO THE PERCENTAGE INCREASE IN THE
12 STATE SHARE AS DESCRIBED IN SUBSECTION (1)(d)(I) OF THIS SECTION
13 FROM THE PREVIOUS FISCAL YEAR to the local government limited gaming
14 impact fund created in section 12-47.1-1601, PLUS AN AMOUNT EQUAL TO
15 THE PROJECTED DIRECT AND INDIRECT COSTS TO ADMINISTER THE LOCAL
16 GOVERNMENT LIMITED GAMING IMPACT GRANT PROGRAM SET FORTH IN
17 SECTION 12-47.1-1601 (4)(a)(I) FOR THE UPCOMING FISCAL YEAR; EXCEPT
18 THAT SUCH TRANSFER SHALL BE MADE AT THE BEGINNING OF THE STATE

1 FISCAL YEAR, AND ANY UNSPENT MONEY FROM SUCH TRANSFER REVERTS
2 TO THE LOCAL GOVERNMENT LIMITED GAMING IMPACT FUND.

3 (B) IF THE STATE SHARE DOES NOT INCREASE FROM THE PREVIOUS
4 FISCAL YEAR, THEN THE STATE TREASURER SHALL TRANSFER AN AMOUNT
5 EQUAL TO THE PREVIOUS FISCAL YEAR'S TRANSFER.

6 **SECTION 2.** In Colorado Revised Statutes, 12-47.1-1601,
7 **amend** (1)(a) as follows:

8 **12-47.1-1601. Local government limited gaming impact fund**
9 **- rules - definition - repeal.** (1) (a) There is hereby created in the office
10 of the state treasurer the local government limited gaming impact fund,
11 referred to in this part 16 as the "fund", and within the fund, there is
12 created the limited gaming impact account and the gambling addiction
13 account. Of the ~~moneys~~ MONEY transferred to the fund pursuant to section
14 12-47.1-701 (2)(a)(III), ninety-eight percent shall be allocated to the
15 limited gaming impact account and two percent shall be allocated to the
16 gambling addiction account. ~~Moneys~~ MONEY in the limited gaming
17 impact account shall be used to provide financial assistance to ~~designated~~
18 ELIGIBLE local ~~governments~~ GOVERNMENT ENTITIES for documented
19 gaming impacts, and ~~moneys~~ MONEY in the gambling addiction account
20 shall be used to award grants for the provision of gambling addiction
21 counseling, including prevention and education, to Colorado residents.
22 For the purposes of this part 16, "documented gaming impacts" means the
23 ~~documented~~ expenses, costs, and other impacts incurred ~~directly~~ as a
24 result of GAMBLING AND limited gaming permitted in the counties of
25 Gilpin and Teller and on Indian lands.

26 **SECTION 3. Safety clause.** The general assembly hereby finds,

- 1 determines, and declares that this act is necessary for the immediate
- 2 preservation of the public peace, health, and safety.