



Legislative  
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**HB 19-1277**

# FINAL FISCAL NOTE

**Drafting Number:** LLS 19-1028  
**Prime Sponsors:** Rep. Esgar; Cutter  
 Sen. Todd; Winter  
**Date:** July 30, 2019  
**Bill Status:** Signed into Law  
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**Bill Topic:** COMPUTER SCIENCE GRANT PROGRAM

**Summary of Fiscal Impact:**

<input type="checkbox"/> State Revenue	<input type="checkbox"/> TABOR Refund
<input checked="" type="checkbox"/> State Expenditure	<input checked="" type="checkbox"/> School District
<input type="checkbox"/> State Transfer	<input type="checkbox"/> Statutory Public Entity

The bill creates the computer science education grant program in the Colorado Department of Education. The bill increases state expenditures and school district revenue and workload in FY 2020-21 through FY 2023-24.

**Appropriation Summary:** No appropriation is required in FY 2019-20.

**Fiscal Note Status:** This fiscal note reflects the enacted bill.

**Table 1**  
**State Fiscal Impacts Under HB 19-1277**

		FY 2019-20	FY 2020-21	FY 2021-22	FY 2022-23
<b>Revenue</b>		-	-	-	-
<b>Expenditures</b>	General Fund	-	\$250,000	\$250,000	\$250,000
<b>Transfers</b>		-			-
<b>TABOR Refund</b>		-			-

## Summary of Legislation

The bill creates the computer science education grant program in the Colorado Department of Education (CDE) to provide grants to public schools to increase participation of traditionally underrepresented students in computer science education. The General Assembly must appropriate \$250,000 per year in FY 2020-21, FY 2021-22, and FY 2022-23 for the program.

The bill specifies the information that must be included in a grant application, and that applications may not request that more than 50 percent of a grant award for technology equipment. CDE must review applications and make recommendations for the State Board of Education. The board must prioritize applicants that demonstrate a low number of computer science educational activities, expose students to diverse professionals in the computer science industry, or demonstrate how the grant money will serve a high-poverty student population, a high percentage of minority or female students, or students in a rural area.

By October 1, 2021 and each year thereafter, each grant recipient must submit specified information to CDE, and by January 1, 2022 and each year thereafter, CDE must publish a grant report, including the information submitted by the grant recipients. The bill is repealed July 1, 2024.

## State Expenditures

The bill increases state expenditures in CDE by \$250,000 per year in FY 2020-21, FY 2021-22, and FY 2022-23. This amount will be distributed as grants to public schools to increase participation in computer science education. Actual grant amounts will be determined by the State Board of Education. CDE will also incur a workload increase to administer the new program. The grant program will be administered by staff that run the existing computer science grant program, which awarded about \$880,000 in grants in FY 2018-19 for educator professional development related to computer science. As a result, the computer science education grant program does not require additional resources for administration.

## School District

The bill increases revenue and workload for any school district that applies for and receives a grants. Grants will be awarded beginning in FY 2020-21; specific grant amounts will be determined by the State Board of Education.

## Effective Date

The bill was signed into law by the Governor on May 30, 2019, and takes effect August 2, 2019, assuming no referendum petition is filed.

## State and Local Government Contacts

Education